



Computing Progression Journey

	Computing systems and networks	Programming	Data and Information	Creating Media
Year 2	<ul style="list-style-type: none"> Identify common features of Information Technology Using technology safely and responsibly 	<ul style="list-style-type: none"> To create and debug a program 	<ul style="list-style-type: none"> Enter data onto a computer Use a computer to answer comparison questions 	<ul style="list-style-type: none"> To capture a digital image To use, evaluate and improve a musical composition
Year 1	<ul style="list-style-type: none"> Parts of a computer Basic skills 	<ul style="list-style-type: none"> To run a program on a device 	<ul style="list-style-type: none"> Labelling and grouping objects 	<ul style="list-style-type: none"> To enter text into a computer To create a piece of artwork combining a range of tools
Foundation 2	<ul style="list-style-type: none"> Naming every day technology Using classroom technology 	<ul style="list-style-type: none"> Exploring floor robots 		<ul style="list-style-type: none"> Using classroom technology to create pictures
Foundation 1				